

STRIP(I)

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NAME

strip — remove symbols and relocation bits

SYNOPSIS

strip name ...

DESCRIPTION

Strip removes the symbol table and relocation bits ordinarily attached to the output of the assembler and loader. This is useful to save space after a program has been debugged.

The effect of *strip* is the the same as use of the *-s* option of *ld*.

FILES

/tmp/stm? temporary file

SEE ALSO

ld (I), as (I)

BUGS